

Teddy Bear's Picnic

Count: 48 **Wall:** 4 **Level:** Easy Improver

Choreographer: Rob Fowler, Shelly Guichard & Conor McVeigh (UK) Feb. 2016

Music: Cliff Richard - Teddy Bear & Too Much (Medley) Album: Cliff Richard the Fabulous Rock N

Roll Songbook

8 count intro from beginning of track

Section 1: Side touch, side touch, side together, side touch

1-2 step left to left side, touch right beside left
3-4 step right to right side, touch left beside right
5-6 step left to left, close right beside left
7-8 step left to left, touch right beside left (12:00)

Section 2: Forward touch, back touch, back drag, rock back, recover

1-2 step forward right, touch left beside right
3-4 step back left, touch right beside left
5-6 big step back on right, drag left towards right
7-8 Rock back on left, recover to right (12:00)

Section 3: Left lock left, brush, right lock right, brush

1-2 step forward on left, lock right slightly behind left
3-4 step forward on left, brush right foot forward
5-6 step forward on right, lock left slightly behind right
7-8 step forward on right, brush left foot forward (12:00)

Section 4: Rock recover, 1/4 turn left, twist to right

1-2 Rock forward left, recover right
3-4 turn 1/4 turn left stepping left to left side, close right beside left
5-6 twist heels to right, twist toes to right
7-8 twist heels to right, flick left foot behind right leg, touching right hand to left foot (09:00)

Section 5: Grapevine left, stomp, hold, kickball change

1-2 step left to left, cross right behind left
3-4 step left to left, touch right beside left
5-6 stomp right foot forward, hold for one count
7&8 kick left foot forward, step left in place, step right beside left

* Restart here on walls 2 and 7 (09:00)

Section 6: Diagonal forward and back touches

1-2 step left forward to left diagonal, touch right beside left,
3-4 Step right back to right diagonal, touch left beside right
5-6 step left back to left diagonal, touch right beside left
7-8 step back right to right diagonal, touch left beside right (09:00)

Restart on Walls 2 & 7 highlighted with *